

Ryan Stubblefield

Summary Technical leader and entrepreneur with 11 years of experience leading teams, building organizations, and delivering large-scale software products and web sites. Proven track record of engineering leadership, management, execution, and delivery.

Strengths include:

- Start-up Organization Development
- Engineering Team Leadership
- Strategic Business Development
- System Architecture and Deployment

Professional Experience 2008-2009 R Cloud LLC San Francisco, CA
Chief Executive Officer

- Founded R.Cloud Software, an iPhone application development company, and R.Cloud Consulting, providing executive and technical consulting.
- Published 2 iPhone apps, a cartoon app for kids and a Valentine card app.
- Consulting services range from running entire engineering organization, to providing technical leadership and direction, to web development and deployment.
- Clients include allvoices.com, b2lead.com, moboberry.com, lauraweiss.com

2007-2009 START Mobile Inc. San Francisco, CA
Chief Technical Officer

- Directed development of Start Mobile technology and website infrastructure.
- Wrote and deployed new website to efficiently deliver content to partners.
- Developed and published iPhone applications for art distribution, significantly increasing our margins.

2008 Pivotal Labs San Francisco, CA
Senior Software Engineering Consultant

- Developed likeme.net, a discovery based review and recommendation site.
- Created similarity algorithm, the core of the recommendation engine, used by Likeme to generate discovery results and recommendations.
- Worked effectively across the entire technology stack: MySQL, Ruby on Rails, Nginx, Monit, Solr, Javascript (Prototype/JQuery), HTML, CSS.

1999-2007 Adobe Systems San Jose, CA
Engineering Lead and Manager, Photoshop/Illustrator/Flash

- Developed cross application, cross platform text processing and layout engine from scratch, for Photoshop, Illustrator, and the Creative Suite apps.
- Managed development process between engineering, QE, marketing, and product management in both US and India.
- Led 6 person engineering team for 3 product cycles.
- Architected and developed Win32 native client and Flex client for SaaS workflow processing and tracking solution.

Education 1995-1999 Cal Poly SLO San Luis Obispo, CA
Bachelor of Science in Computer Science
Bachelor of Arts in Philosophy

Tools &
Technology

- Software Engineering, Software Requirements, Use Cases, UML, UI Design
- Design Patterns, Software Architecture, Agile Process, Pair Programming
- Ruby/Rails, MySQL, Javascript, Prototype/JQuery
- iPhone, C/C++/Objective-C, Win32, XML, HTML, Cocoa, Carbon
- LAMP, Apache, Nginx, REST, SaaS , Flex, ActionScript
- Windows, Mac, Unix, Linux, Visual Studio, Xcode, Perforce, GIT, SVN/CVS

Languages

Speak, read, and write intermediate level Japanese.